

Direct Division in Factor Rings

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Abstract

Conventional techniques for division in the polynomial factor ring $\mathbb{F}[z]/\langle m \rangle$ or the integer ring \mathbb{Z}_n use a combination of inversion and multiplication. We present a new algorithm that computes the division directly and therefore eliminates the multiplication step. The algorithm requires $2 \text{degree}(m)$ (resp. $2 \log_2 n$) steps, each of which uses only shift and multiply-subtract operations.

1 Introduction

The development of fast division algorithms for polynomials and integer rings is motivated by a number of applications in coding theory and cryptography (see, for example, [BSS99, Chapter 1]). In particular, computations on elliptic curves need division in finite fields [MOV96], and also newer schemes like Hidden Field Equations, *e.g.*, see [WP04]. In a previous paper [PF98] an algorithm was presented for direct division in the finite field $\text{GF}(2^k)$. Alternative algorithms are given in [PF03] and [?]. We generalise the latter to arbitrary factor rings $\mathbb{F}[z]/\langle m \rangle$ and to \mathbb{Z}_n , for odd n .

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Let \mathbb{F} be a field, not necessarily finite, and let $\mathbb{F}[z]$ be the ring of polynomials with coefficients in \mathbb{F} . We assume that we have effective algorithms for arithmetic operations in \mathbb{F} (which is of course the case when $\mathbb{F} = \text{GF}(2)$). We use ∂a for the degree of the polynomial a , and $[a]_i$ for the coefficient of z^i in $a \in \mathbb{F}[z]$. The zero polynomial has degree $\partial 0 = -1$. The greatest common divisor of polynomials f, g is denoted $\text{gcd}(f, g)$. Let $m \in \mathbb{F}[z]$ be a fixed polynomial, with $[m]_0 \neq 0$, where we may assume $[m]_0 = 1$. The ideal generated by m is denoted $\langle m \rangle$. If m is irreducible then $\mathbb{F}[z]/\langle m \rangle$ is a field, otherwise it is a ring with zero divisors. This situation specialises to that treated in [ShC01] on taking $\mathbb{F} = \text{GF}(2)$ and m an irreducible polynomial of degree k . Let f, g denote polynomials with $\partial f, \partial g < \partial m$ and $\text{gcd}(g, m) = 1$. This permits us to view division of f by g in $\mathbb{F}[z]/\langle m \rangle$ as solving for q (the quotient) the congruence $f \equiv qg \pmod{m}$ which gives $f/g \equiv q \pmod{m}$.

2 Algorithm for polynomials

We observe that the nonempty subset $S \subseteq A = \mathbb{F}[z] \times \mathbb{F}[z]$ of pairs (a, b) that satisfy $af \equiv bg \pmod{m}$ forms an $\mathbb{F}[z]$ -submodule since it is closed under subtraction, defined componentwise, and $\mathbb{F}[z]$ -multiplication defined by $c(a, b) = (ca, cb)$. The following lemma is the key to the algorithm.

Lemma 2.1 *The subset $\{(g, f), (m, 0), (0, m)\}$ is a basis of S .*

PROOF. First observe that $(g, f), (m, 0), (0, m) \in S$. Since $\text{gcd}(g, m) = 1$ there exist $r, s \in \mathbb{F}[z]$ such that $rg + sm = 1$. Suppose $(c, d) \in S$. Then $crg + csm = c$ and $cf \equiv dg \pmod{m}$ which implies $crf = drg + em$ for some $e \in \mathbb{F}[z]$. Together, these equations allow us to express (c, d) in the form $(c, d) = cr(g, f) + cs(m, 0) + (sd - e)(0, m)$. \square

Note that the elements of such a basis are only defined up to constant multiples.

Informally, the main idea of the algorithm is to start with the basis given by $\{(g, f), (m, 0), (0, m)\}$ and to convert it into the basis $\{(1, q), (u, v), (0, m)\}$, where q, u, v are to be determined, by a sequence of steps each of which reduces the first component of one of the first two basis elements by a factor of z . Let $B = \{(a_1, b_1), (a_2, b_2), (0, m)\}$ be an intermediate basis and suppose that $\partial a_1 \geq \partial a_2$. We subtract a multiple of a_2 from a_1 to eliminate the constant term of a_1 and then divide by z . To keep the second component correct we subtract the same multiple of b_2 from b_1 . We also subtract a suitable multiple of m in order to eliminate the constant term and then divide the

Input: $f, g, m \in \mathbb{F}[z], (g, m) = 1, [m]_0 = 1$
 Output: $q \equiv fg^{-1} \pmod{m}$

DirectDivisionPolynomial (f, g)
 $a_1 \leftarrow g, b_1 \leftarrow f, a_2 \leftarrow m, b_2 \leftarrow 0, i \leftarrow 1, j \leftarrow 2;$
while $\partial a_1 > 0$ **and** $\partial a_2 > 0$ **do**
 if $\partial a_j > \partial a_i$ **then** $i \leftrightarrow j;$
 if $[a_j]_0 = 0$ **then** $i \leftrightarrow j;$
 $b_i \leftarrow \frac{1}{z} \left(b_i - \frac{[a_i]_0}{[a_j]_0} b_j - \left([b_i]_0 - \frac{[a_i]_0}{[a_j]_0} [b_j]_0 \right) m \right);$
 $a_i \leftarrow \frac{1}{z} \left(a_i - \frac{[a_i]_0}{[a_j]_0} a_j \right);$
done
return $b_i/[a_i]_0;$

Figure 1: Division Algorithm for Polynomials

second component by z . The property of being a basis is preserved at each step, and since the degrees of the first components are reducing, it follows that a constant multiple of $(1, q)$ must appear eventually. The algorithm is as shown in Figure 1, and the next result gives a formal proof of correctness.

Theorem 2.2 *After each iteration the following properties hold*

- (i) $B = \{(a_1, b_1), (a_2, b_2), (0, m)\}$ is a basis of S
- (ii) $\gcd(a_1, a_2) = 1$.

After at most $2\partial m$ iterations the basis contains a constant multiple of $(1, q)$.

PROOF. It is clear that at each iteration $B \subseteq S$, so to prove the first assertion we need only check that an arbitrary element $(c, d) = r(a_i, b_i) + s(a_j, b_j) + t(0, m)$ is expressible in terms of the new basis B' , where we use the notation of the algorithm for indices i, j and dashes to represent updated values. The following equation gives the required expressions:

$$(c, d) = rz(a'_i, b'_i) + \left(s + r \frac{[a'_i]_0}{[a'_j]_0} \right) (a'_j, b'_j) + \left(t + r[b'_i]_0 - r \frac{[a'_i]_0}{[a'_j]_0} [b'_j]_0 \right) (0, m).$$

Next, $\gcd(a_1, a_2) = \gcd(g, m) = 1$ initially, and it is clear that $\gcd(a'_1, a'_2) = \gcd(a_1, a_2)$. Finally, by virtue of the reducing sum of degrees $\partial a_1 + \partial a_2$ we must eventually obtain $a'_i = 0$. At that point a'_j is a non-zero constant, otherwise $\gcd(a_1, a_2)$ would have positive degree. It follows that the algorithm

reaches a basis containing an element whose first component is a non-zero constant, and we can make this the stopping criterion. The degree conditions imply that this element is a constant multiple of the uniquely defined element $(1, q)$, since there is no other element $(a, b) \in S$ with $a = 1, \partial b < m$. It takes at most $\partial m + 1$ iterations to reduce ∂m to zero and at most ∂m iterations to reduce ∂g to zero. Therefore the stopping criterion is satisfied after at most $2\partial m$ iterations. \square

Input: $X(t), Y(t)$
Output: $R(t) \equiv X(t) \cdot Y^{-1}(t) \pmod{M(t)}$

DirectDivisionUnrolled (X, Y)
 $A \leftarrow Y, B \leftarrow M, U \leftarrow X, V \leftarrow 0$
while $\partial A > 0$ **and** $\partial B > 0$ **do**
 if $a_0 = 0$ **then**
 $A \leftarrow A/z;$
 if $u_0 = 0$ **then** $U \leftarrow U/z$
 else $U \leftarrow [U(t) - (u_0/m_0) \cdot M(t)]/z;$
 elif $b_0 = 0$ **then**
 $B \leftarrow B/z;$
 if $v_0 = 0$ **then** $V \leftarrow V/z$
 else $V \leftarrow [V(t) - (v_0/m_0) \cdot M(t)]/z;$
 elif $\partial A > \partial B$ **then**
 $U \leftarrow U(t) - (a_0/b_0) \cdot V(t);$
 if $u_0 = 0$ **then** $U \leftarrow U/z$
 else $U \leftarrow [U - (u_0/m_0) \cdot M(t)]/z;$
 $A \leftarrow [A(t) - (a_0/b_0) \cdot B(t)]/z;$
 else
 $V \leftarrow V(t) - (b_0/a_0) \cdot U(t);$
 if $v_0 = 0$ **then** $V \leftarrow V/z$
 else $V \leftarrow [V - (v_0/m_0) \cdot M(t)]/z;$
 $B \leftarrow [B(t) - (b_0/a_0) \cdot A(t)]/z;$
 endif
done
if $\partial A = 0$ **then return** $(1/a_0) \cdot U(t);$
return $(1/b_0) \cdot V(t);$

Figure 2: Division Algorithm for Polynomials (unrolled)

For efficiency, it is also possible to “unroll” the above algorithm, see Figure 2 for details. In particular, [ShC01] noted that such an algorithm

is more efficient than the one from Figure 1. However, the proofs about correctness and running time from this section still apply.

```

Input:     $X(t), Y(t)$ 
Output:    $R(t) \equiv X(t) \cdot Y^{-1}(t) \pmod{M(t)}$ 

DirectDivisionShort ( $X, Y$ )
   $A \leftarrow Y, B \leftarrow M, U \leftarrow X, V \leftarrow 0$ 
  while (true)
    if  $a_0 = 0$ 
       $A \leftarrow A/z;$ 
       $U \leftarrow [U(t) - (u_0/m_0) \cdot M(t)]/z;$ 
    elif  $\partial A = 0$  then return  $(1/a_0) \cdot U(t);$ 
    elif  $\partial A < \partial B$  then  $A \leftrightarrow B, U \leftrightarrow V;$ 
    else
       $U \leftarrow U(t) - (a_0/b_0) \cdot V(t);$ 
       $A \leftarrow A(t) - (a_0/b_0) \cdot B(t);$ 
    endif
  done

```

Figure 3: Division Algorithm for Polynomials (code-size efficient)

When not speed but code-size is the issue, the algorithm from Figure 3 seems to be the best option. All computations are done in one single loop — and there is no extra memory requirement when compared with the other implementations. However, we want to stress that all these algorithms have been implemented in software and a hardware implementation may use different optimisations.

3 Algorithm for \mathbb{Z}_n

```

Input:   $r, s \in \mathbb{Z}_n, (s, n) = 1$ 
Output:  $q \equiv rs^{-1} \pmod n$ 

DirectDivisionShortIntegers ( $r, s$ )
 $a_1 \leftarrow s, b_1 \leftarrow r, a_2 \leftarrow n, b_2 \leftarrow 0, i \leftarrow 1, j \leftarrow 2;$ 
while ( $a_i > 1$ )
  if  $a_i < a_j$  then  $i \leftrightarrow j;$ 
  if  $[a_j]_0 = 0$  then  $i \leftrightarrow j;$ 
   $b_i \leftarrow (b_i - b_j[a_i]_0 - ([b_i]_0 - [a_i]_0[b_j]_0)n)/2;$ 
  if  $b_i < 0$  then  $b_i \leftarrow b_i + n;$ 
   $a_i \leftarrow (a_i - a_j[a_i]_0)/2;$ 
done
return  $b_i;$ 

```

Figure 4: Short Algorithm for Division in \mathbb{Z}_n

This algorithm can be adapted for \mathbb{Z}_n , n odd. In this section we present this algorithm, leaving to the reader the precise details of the proof of correctness. We express all integers in base 2 and denote by $[a_1]_0$ the least significant bit of the integer a_1 . The algorithm is given in Figure 4.

By an argument similar to that in Theorem 2 the number of iterations at most $2 \log_2 n$.

4 Conclusions

The algorithm presented in this paper can be used to compute $fg^{-1} \pmod m$ for $f, g, m \in \mathbb{F}[z]$, where $[m]_0 \neq 0, \gcd(g, m) = 1$, and $rs^{-1} \pmod n$ for $r, s, n \in \mathbb{Z}$, where n is odd, and $\gcd(s, n) = 1$. The division is carried out directly rather than as a combination of inversion and multiplication. Its complexity is $2\partial m$ (resp. $2 \log_2 n$). In contrast, division based on the extended Euclidean algorithm has the same complexity in computing only the inverse of g or s , and thereafter an additional multiplication step is needed.

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